

Note: This report includes information through April 4 which is week 28 of 30

President _____	() - _____
Vice President _____	() - _____
Secretary _____	() - _____
Treasurer _____	() - _____

Please Note: The bylaws which follow cover only rules which are necessary for the Bowling League Secretary software. Many areas, such as tardy players and team franchises, are not covered here and should be appended to these league rules.

General League Specifications

This league shall be called: **705 Preps & Jrs. 25**

This league will be sanctioned with the USBC. This is a **handicap** youth league for boys and girls This league shall bowl **3** games per night.

Schedule:

The league will bowl on **Saturday** at **12:00 pm** for **30** weeks beginning on **September 6, 2025**. The league shall bowl on lanes **1 - 10**.

Split Season: The league season shall be divided into **2** parts, with the segments beginning with weeks **1** and **16** . At the start of each split, the following will be restarted: **Team-Points**

Position Rounds: The league season shall have **1** position rounds. They will be the following weeks: **15** .

No-Point Nights: The final night of bowling will be a sweeps/fun-night and no points will be awarded.

Legal Lineup

This league shall consist of **10** teams with a playing strength of **3** bowlers per team. The minimum legal lineup shall consist of **1** eligible players of which **1** must be from the team's current roster. **VACANCIES** shall count towards a legal lineup for the first **31** weeks of the league **Injured bowler scores (type "I" scores)** shall count towards a legal lineup.

Averages & Handicaps

Team Handicap:

The TEAM handicap shall be the sum of the bowlers' individual handicaps. The team handicap shall not be limited.

Individual Handicaps

The handicap shall be **100** percent of the difference between the bowler's average and **150**. The handicap shall not be limited. A DUMMY score shall be **150** (absentee score with no handicap). A VACANCY score shall be **120** .

For bowlers without a book average, the first night's average shall be used for the first **3** games bowled. New bowlers without a book average should show zero for the average until scores are entered.

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Team Points and Team Results

2 points are awarded to the winner of each team game 1 point is awarded for the winner of the team series (total pinfall with handicap).

When bowling against a BYE: The team must bowl within 30 pins of the team average to win the points. The team average is the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points are not split).

When bowling against a FORFEIT: The team must bowl within 30 pins of the team average to win the points. The team average is the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points are not split).

Team Standings

Team standings are determined by the actual number of points won. (Rather than the percentage of wins as per USBC rule 104c.)

Total pinfall WITH HDCP then Actual Games Won (not points) is the priority in how to break Team Standings ties when teams are tied in Points Won.

Team Awards

This league will award team prizes for the high **scratch** and **handicap** scores for the season.

When a team has a zero handicap, the scratch scores *shall* be included with the handicap scores for determining handicap prizes. (*Because technically it is a ZERO handicap, rather than NO handicap.*)

Team handicap scores will be counted towards league prizes beginning with scores bowled in week 1.

If a Team qualifies for more than one **Season** game and/or series prize, the Team may receive **ALL** prizes.

If a Team qualifies for more than one **Weekly** game and/or series prize, the Team may receive **ALL** prizes.

In the event of a tie: The teams involved in the tie shall share equally in the prizes for the places involved in the tie. Example: If a tie for first and second, the 2 teams will occupy first and second place and the next eligible team will be in third place. The cash prizes for first and second will be combined together and divided equally between the two teams.

Individual Awards

This league will award individual prizes for the high **scratch** and **handicap** scores for the season.

Individual handicap scores will be counted towards league prizes starting with each bowler's game # 4. Scores bowled prior to that shall not count for handicap awards.

When a bowler has a zero handicap, the scratch scores *shall* be included with the handicap scores for determining handicap prizes. (*Because technically it is a ZERO handicap, rather than NO handicap.*)

This league awards prizes for the most pins over average in a game and for series.

If a Bowler qualifies for more than one **Season** game and/or series prize, the Bowler may receive **ALL** prizes.

If a Bowler qualifies for more than one **Weekly** game and/or series prize, the Bowler may receive **ALL** prizes.

In the event of a tie: The players involved in the tie shall share equally in the prizes for the places involved in the tie. Example: If a tie for first and second, the 2 players will occupy first and second place and the next eligible player will be in third place. The cash prizes for first and second will be combined together and divided equally between the two players.

Temporary substitute bowlers are not eligible to receive league prizes. Permanent substitute bowlers are not eligible to receive league prizes.

Most Improved Average: The Most-Improved-Average is determined by comparing the bowler's average at 21 games and the average at the end of the season.

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At the end of the season, a bowler must have completed **60** of the games to be eligible for a league award.

Pre-bowled and Make-Up games *do not* qualify for league awards.

Pre-bowled and Make-Up games *do not* qualify for association awards.